



**EXPERIENCING
NOISE AND VIBRATION
FROM CAE SIMULATIONS
IN AN INTERACTIVE
MULTI-ATTRIBUTE DRIVING SIMULATOR**

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VI-grade

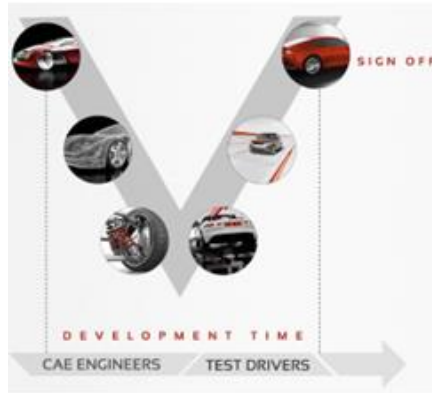
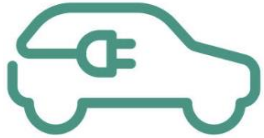
Current NVH Challenges

- Electric Vehicles



- Development Time/Cost

- Hybrid Vehicles



- Autonomous Vehicles



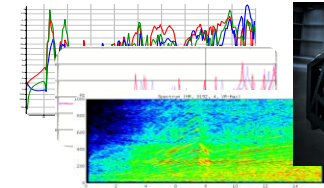
- Lightweighting

- Increased reliance on simulation

- Early feasibility studies that decide future development path



- Facilitate development decisions via subjective experience of simulated vibration + sound
 - NVH Compact Simulators provide immersive vibro-acoustic environment.

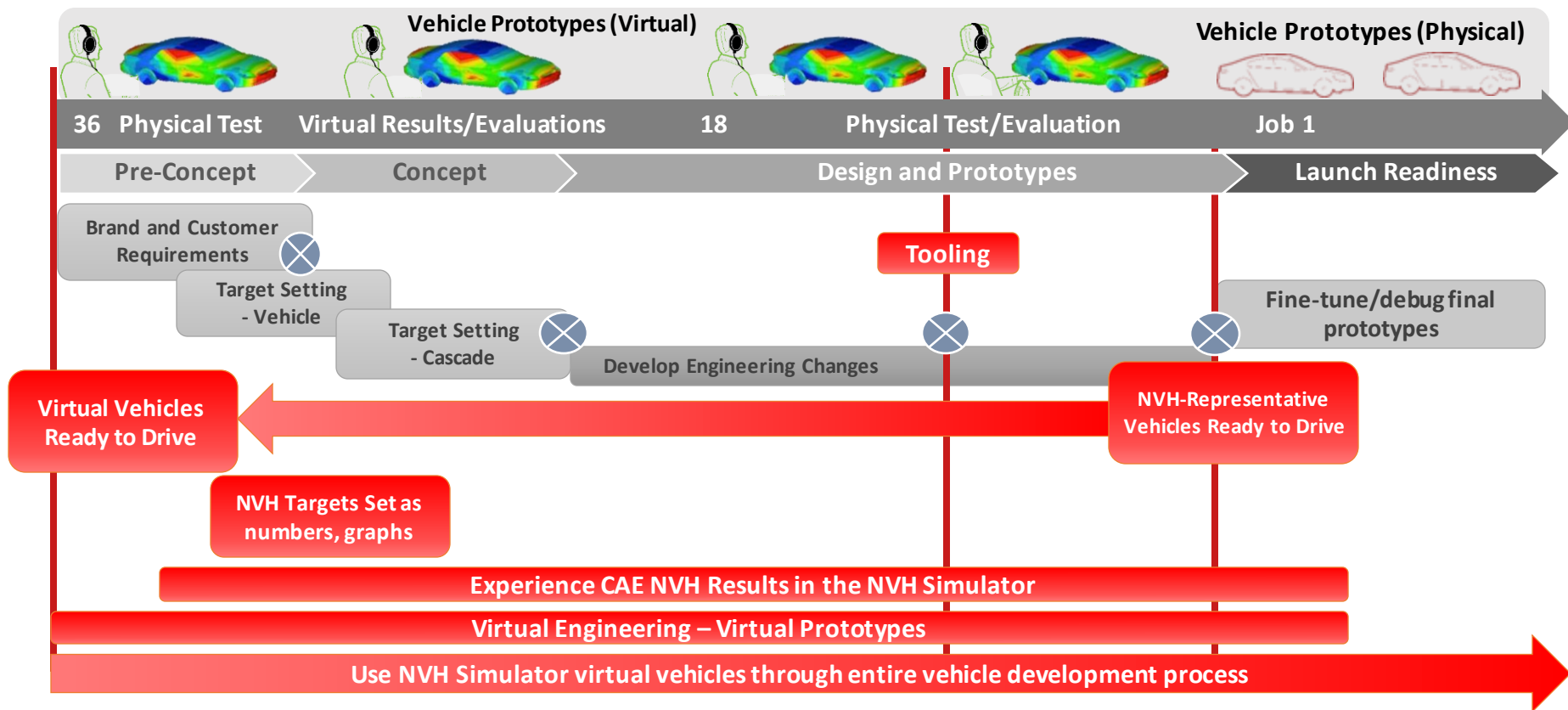


“Does it sound good?”

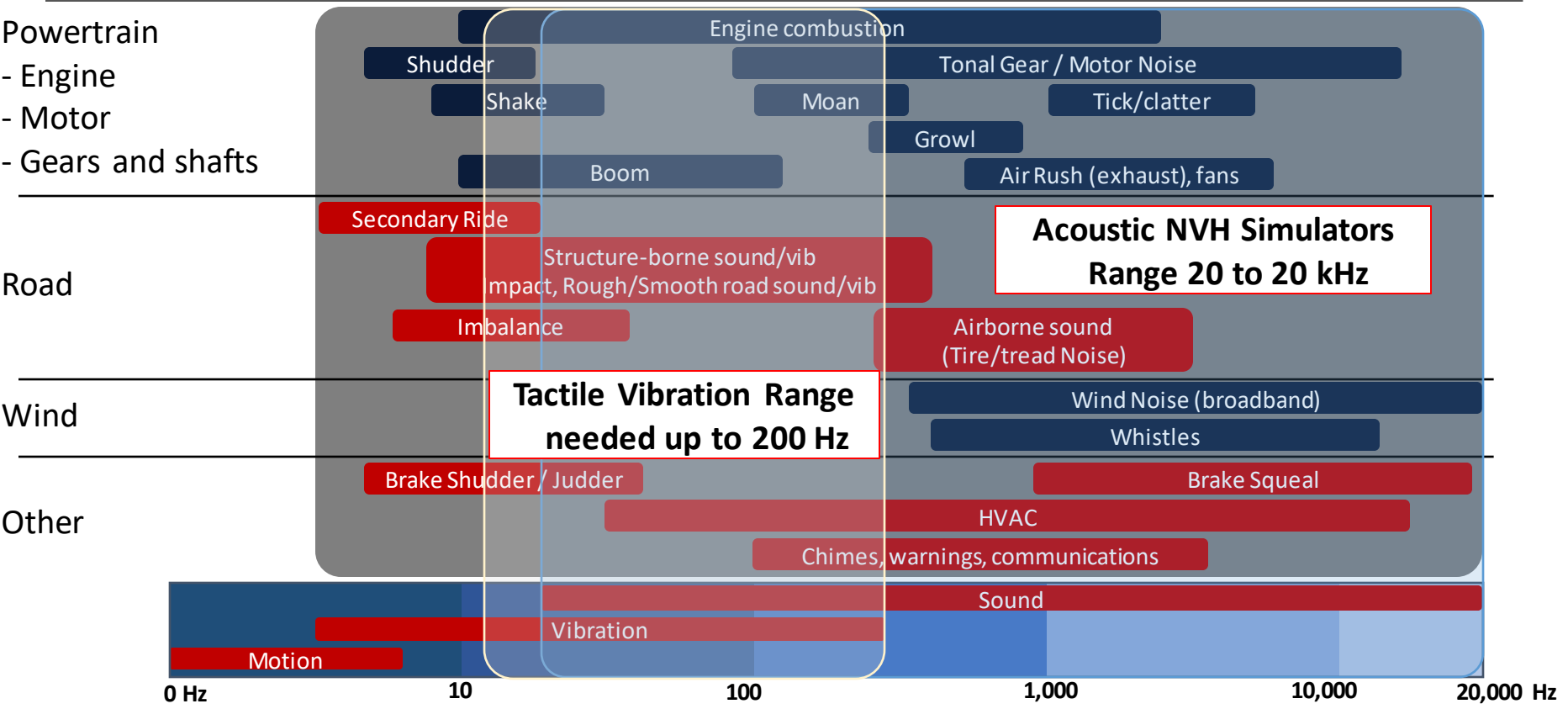
“Is it better than _____?”

“What does it sound like?”

Virtual Prototype Approach

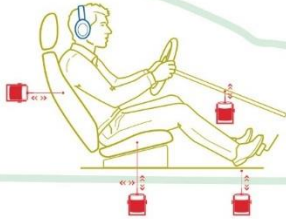


Multi-Sensory Simulator Vibration Operating Range Need



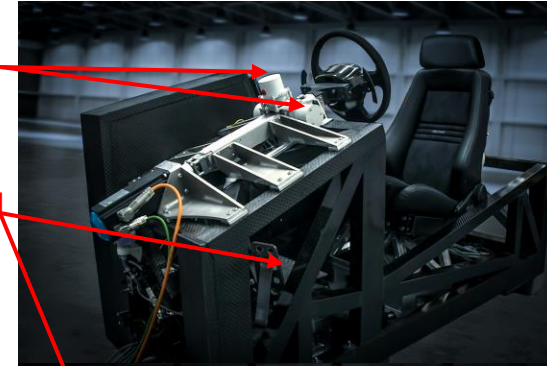
Multi-Sensory NVH Simulator

- A Multi-sensory driver-in-the-loop NVH Compact Simulator utilized
- Provides immersive Sound, Vibration, Visuals
- Multi-DOF, calibrated / synchronized sound and vibration at primary driver touch points
 - Stereo Sound
 - Heel, Seat Pad, Seat Back, Steering Vibration



Vertical / Lateral
Steering Shakers

Vertical / Lateral Heel
Point Shakers



Vertical / Lateral
Seat Pad Shakers

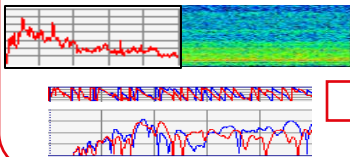
Longitudinal Seat
Back Shaker

Hybrid Model Building w/ NVH Simulator

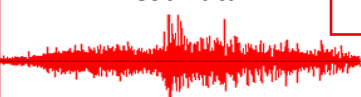


Hyperworks
NVH Director

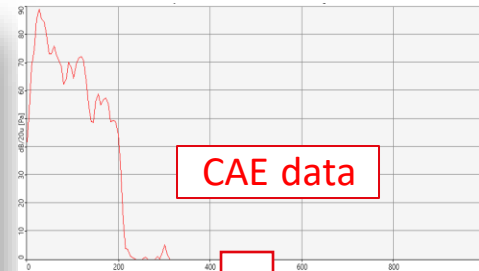
CAE Data



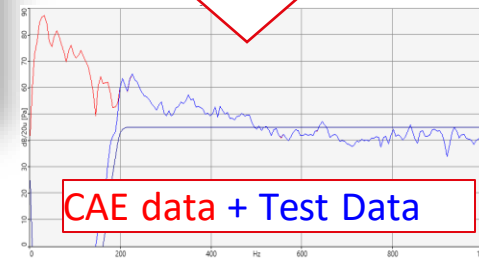
Test Data



CAE data



CAE data + Test Data



NVH Simulator

- Test + CAE hybrid model creation
- CAE data exported from NVH Director
 - Convert CAE data from native *.pch frequency-based format into timed-based observable sound / vibration
- Test-based data from vehicle analog for high frequency acoustic content

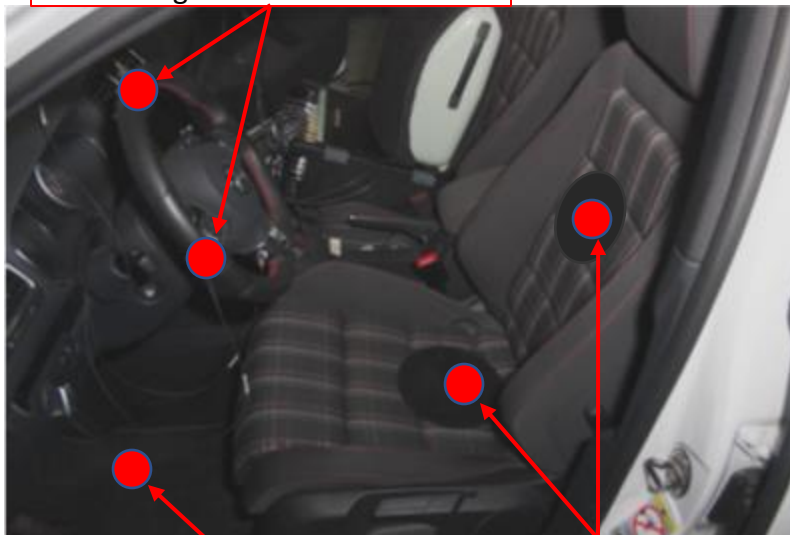
Physical Vehicle Data: Analog for High Frequency

- 19 channels of acoustic and vibration data measured on an analog vehicle
- Data will be used to fill the missing full vehicle performance gaps not calculated from CAE
 - Engine order vibro-acoustic content and high frequency road input vibro-acoustic content

Binaural Acoustics



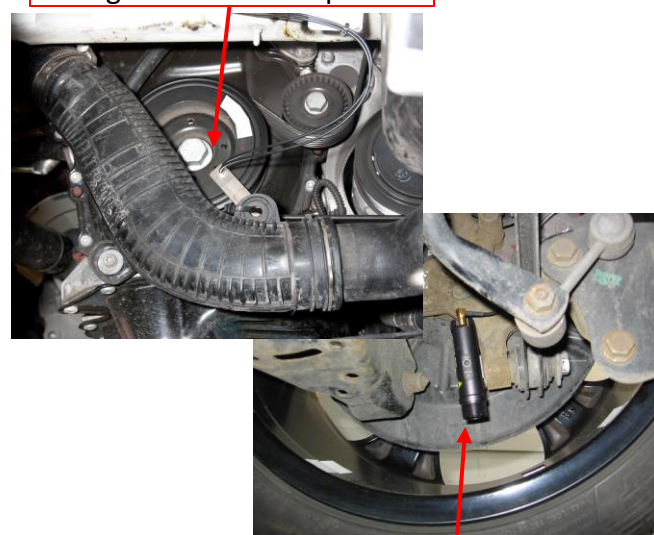
Steering Triaxial Acceleration



Heel Point Triaxial Acceleration

Seat Pad / Back Triaxial Acceleration

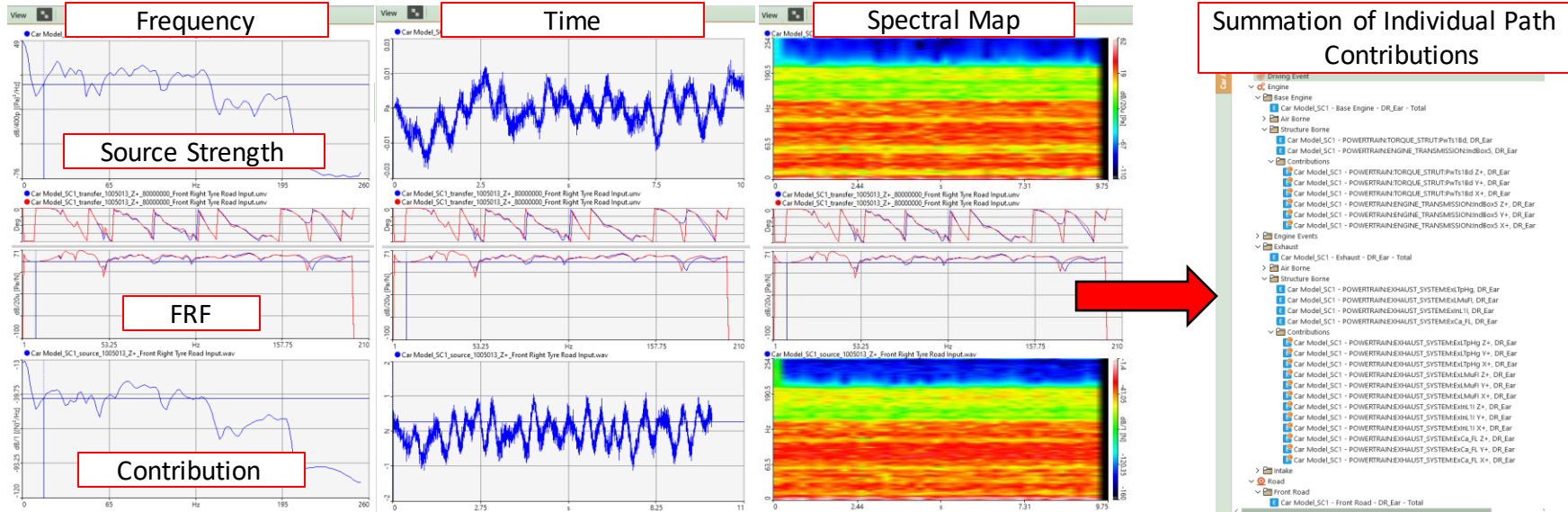
Engine Rotational Speed



Wheel Speed / Vehicle Speed

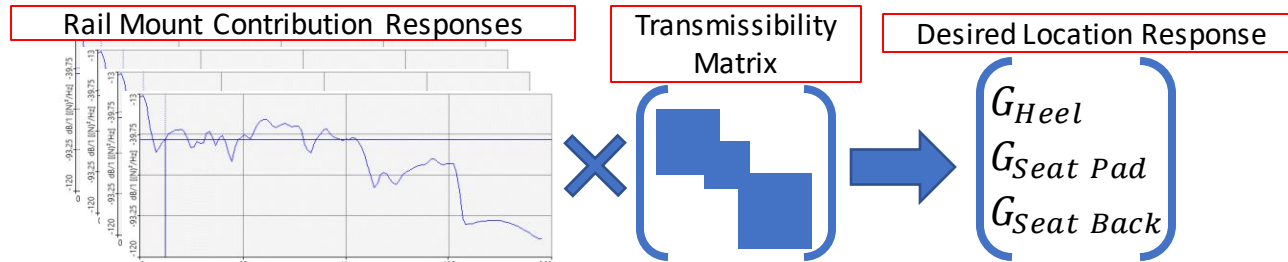
Model Building Method: Input Path Contributions

- Frequency-based component path contributions calculated.
- Corresponding input force x transfer path products performed
- Path contributions converted to time domain
- Frequency spectrum used as FIR filters on specific white noise “seed” data



Model Building Method: Seat / Heel Response

- Exported FRF data from FEA model wasn't ideal. Limited to acoustic, steering and seat rail mounting point responses
- Derived heel point, seat pad and seat back responses by utilizing a seat rail to seat pad / floor transmissibility matrix



$$\{\hat{G}_r\} = [T_{ir,k}]\{G_i\},$$

$\{G_r\}$ = estimated vector of responses measured at the receiver positions $r = 1..R$
 $\{G_i\}$ = a vector of responses measured at indicator positions $i = 1..I$

$$[\hat{T}_{ir,k}] = [C_{ir}][C_{ii}]^{-1}$$

$[\hat{T}_{ir,k}]$ = a *Transmissibility Matrix* between indicators and receivers from input force at k
 $[C_{ir}]$ and $[C_{ii}]$ = cross-spectra matrices between receivers / indicators and indicators respectively

- Transmissibility matrix was estimated from operating measurements of a reference vehicle

Model Building Method: Transmissibility Matrix Testing

- On-road operating acceleration measurements made in reference vehicle.
- Seat pad / back acceleration measured using triaxial seat pad accelerometers
 - Redundant seat points measured to ensure robust matrix inversion
- Heel point acceleration measured using floormat fit with triaxial accelerometer
- Front / rear seat rail mount point acceleration measured with triaxial accelerometers

Redundant Vibration Receiver Points



Rear Seat Rail Indicator Points



Rear Seat Rail Indicator Points



Driver Heel Receiver Point



Model Building Method: Final Model Assembly

- An occupant's mass and seating position will influence a physical seat's vibration response
- Transmissibility will change based on the occupant and seat.
- Two separate models were created for NVH Compact Simulator to provide an opportunity to subjectively evaluate:
 - Perceived seat vibration of 80kg male occupant
 - Perceived seat vibration of 55kg female occupant

CAE Road Input Vibration / Acoustic 10 - 200 Hz

- ▼ Rear Road
 - ▶ Rear Road - Steering Y
 - ▶ Rear Road - Steering Z
 - ▶ Rear Road - Driver
- ▼ Male 80kg 70kph
 - ▶ Rear Road - Seat Z Calculator
 - ▶ Rear Road - Floor Z Calculator
 - ▶ Rear Road - Floor Y Calculator
 - ▶ Rear Road - Seat X Calculator
 - ▶ Rear Road - Seat Y Calculator
- ▼ Female 55kg 70kph
 - ▶ Rear Road - Female 55kg 70kph - Seat Y Calculator
 - ▶ Rear Road - Female 55kg 70kph - Seat X Calculator
 - ▶ Rear Road - Female 55kg 70kph - Seat Z Calculator
 - ▶ Rear Road - Female 55kg 70kph - Floor Y Calculator
 - ▶ Rear Road - Female 55kg 70kph - Floor Z Calculator



Reference Vehicle Road / Wind Input Acoustic 200 Hz – 20kHz

- ▼ Road
 - ▶ Golf 7 - Acoustic - Coarse Road + Wind



NVH Compact Simulator Model



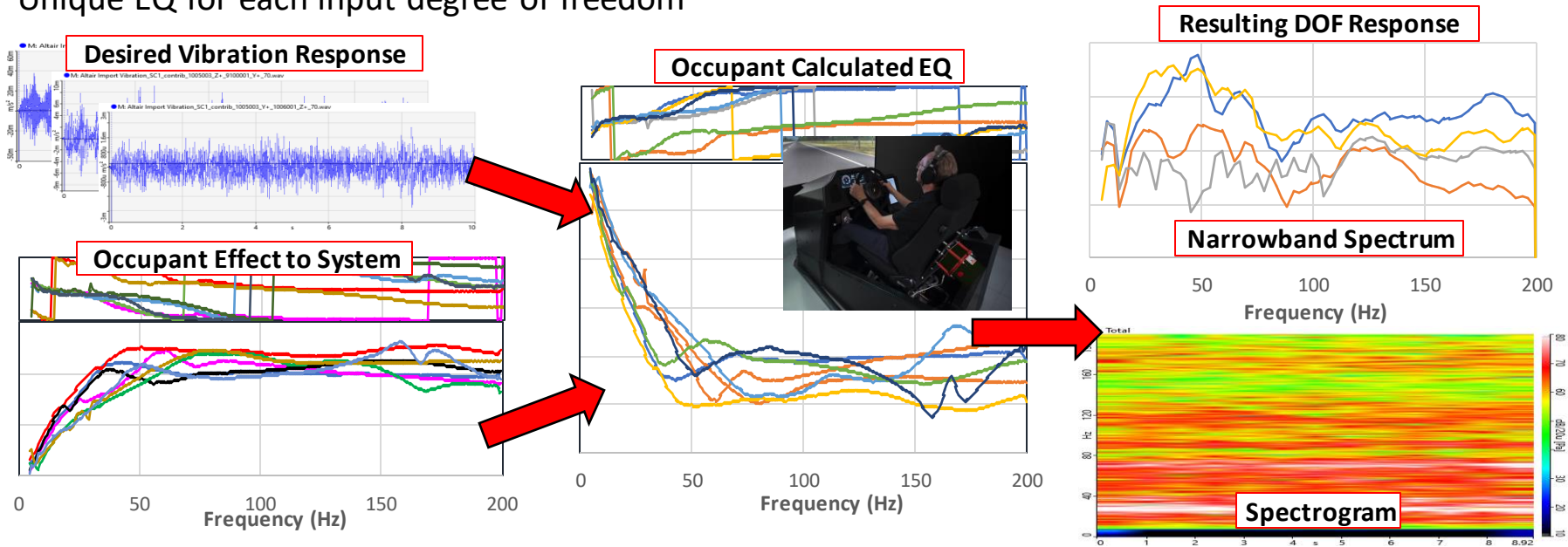
Engine Order Input Vibration 10 - 200 Hz Acoustic 0 - 20 kHz

- ▼ Engine
 - ▶ Golf 7 - Engine - Driver
 - ▶ Golf 7 - Engine - Floor Y
 - ▶ Golf 7 - Engine - Floor Z
 - ▶ Golf 7 - Engine - Seatback X
 - ▶ Golf 7 - Engine - Seatback Y
 - ▶ Golf 7 - Engine - Seatback Z
 - ▶ Golf 7 - Engine - Steering Y
 - ▶ Golf 7 - Engine - Steering Z
 - ▶ Golf 7 - Engine Masking - Driver



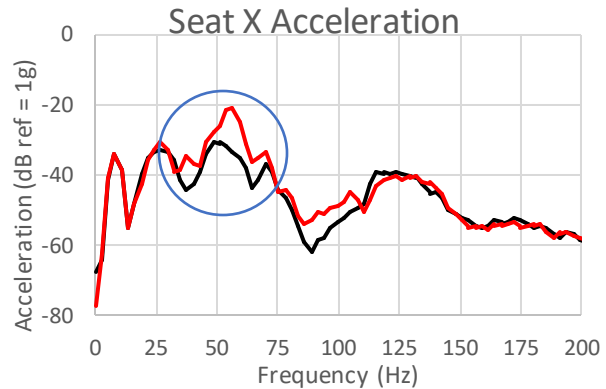
Model Calibration: Operator EQ Application

- Excitation degrees of freedom are filtered through customized EQ curves measured with occupant included in the system
- Essentially removes effect of occupant's influence on the desired vibration input to the system
- Unique EQ for each input degree of freedom

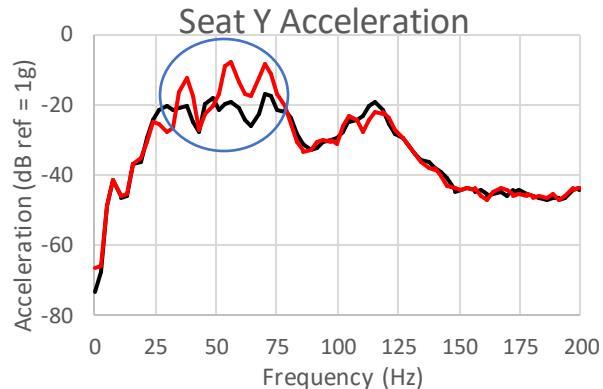


Results: Occupant Comparison

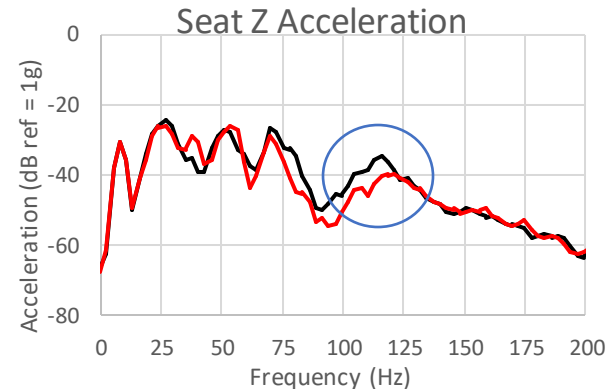
- Evaluated assembled hybrid model using multi-sensory NVH simulator by several operators.
- Simulated seat acceleration in the X and Y directions for a 55 kg occupant ≈ 10 dB higher than the 80 kg occupant.
- Simulated seat acceleration in the Z direction ≈ 10 dB higher for 80 kg occupant.
- Overall subjective perception change of combined seat vibration noticeable for all operators.



— Seat X: 80 Kg Male dB — Seat X: 55 Kg Female dB



— Seat Y: 80 Kg Male dB — Seat Y: 55 Kg Female dB



— Seat Z: 80 Kg Male dB — Seat Z: 55 Kg Female dB

Benefits of Method

Multi-Attribute NVH Simulator

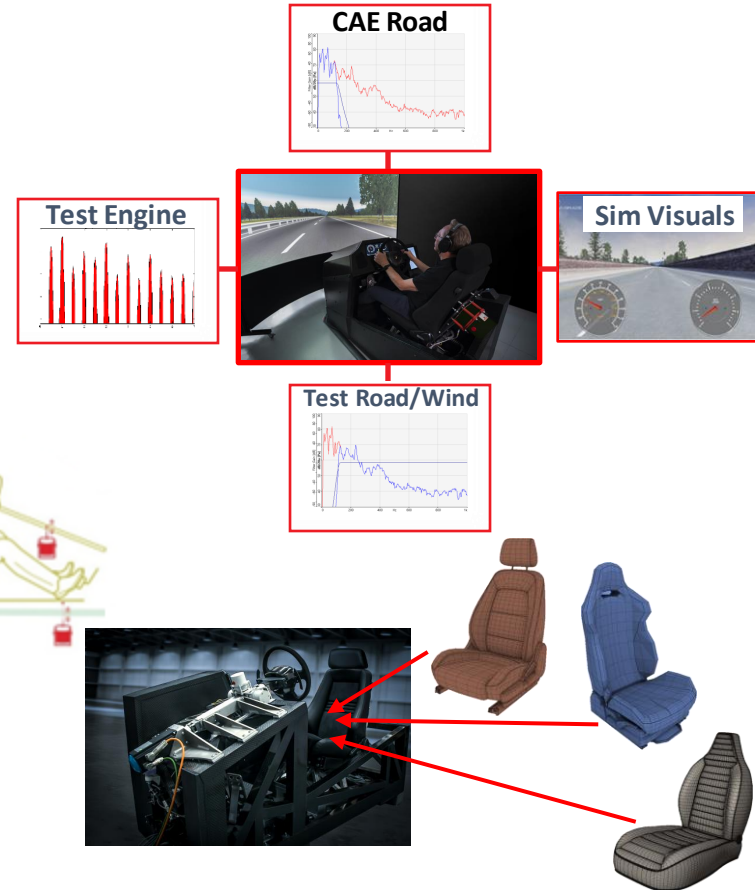
- Avenue to evaluate CAE simulation in context of total vibro-acoustic spectrum of a full vehicle

Seat-Rail x Seat Pad Transmissibility Transformation

- Operator has opportunity to experience vibro-acoustic perception of different sized occupants



- Evaluate performance of different seat designs without physically changing the simulator's seat.
 - Seat / occupant effect modular to any model



Conclusions / Next Steps:

CONCLUSIONS

- Exported a constant speed road input FEA simulation data using project management tool
- Transmissibility matrices used to create seat vibration responses for two different occupants.
 - Transmissibility linked to seat/occupant system $\therefore$ can be used with any seat rail vibration.
- Created hybrid NVH Simulator model with acoustic and tactile vibration components
 - < 200 Hz using CAE data, > 200 Hz using measured reference vehicle test data
- Evaluated model using Compact NVH Simulator in a constant speed scenario
 - Unique opportunity to subjectively compare vibration performance for different occupants

NEXT STEPS

- Expand model to include several constant speed cases to create drivable model.

Acknowledgements / Contact Information



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Thank you for your attention:

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